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DB=JPAB,EPAB,DWPI; PLUR=YES; OP=OR

<u>L16</u>	(sand adj mold) and ((pattern or mold) near10 core) and (gate or sprue or riser)	39	<u>L16</u>
<u>L15</u>	(sand adj mold) and ((pattern or mold) near10 core) and (gate or sprue or riser) and (((cope and drag)) or ((mold or die) adj (halves or parts or pieces)))	3	<u>L15</u>
<u>L14</u>	(sand adj mold) and ((pattern or mold) near10 core) and (gate or sprue or riser) and (((cope and drag)) or ((mold or die) adj (halves or parts or pieces))) and ((molten or liquid) adj metal)	2	<u>L14</u>

DB=USPT,PGPB,JPAB,EPAB,DWPI; PLUR=YES; OP=OR

<u>L13</u>	(sand adj mold) and ((pattern or mold) near10 core) and (gate or sprue or riser) and (((cope and drag)) or ((mold or die) adj (halves or parts or pieces))) and ((molten or liquid) adj metal)	90	<u>L13</u>
<u>L12</u>	(sand adj mold) and ((pattern or mold) near10 core) and (gate or sprue or riser) and (((cope and drag)) or ((mold or die) adj (halves or parts or pieces))) and ((molten or liquid) adj metal) and (scroll or compressor)	5	<u>L12</u>

DB=USPT; PLUR=YES; OP=OR

<u>L11</u>	11 and (sand adj mold) and ((pattern or mold) near10 core) and (gate or sprue or riser) and (((cope and drag)) or ((mold or die) adj (halves or parts or pieces))) and ((molten or liquid) adj metal) and (scroll or compressor)	5	<u>L11</u>
<u>L10</u>	11 and (sand adj mold) and ((pattern or mold) near10 core) and (gate or sprue or riser) and (((cope and drag)) or ((mold or die) adj (halves or parts or pieces))) and ((molten or liquid) adj metal) and scroll	1	<u>L10</u>
<u>L9</u>	11 and (sand adj mold) and ((pattern or mold) near10 core) and (gate or sprue or riser) and (((cope and drag)) or ((mold or die) adj (halves or parts or pieces))) and ((molten or liquid) adj metal)	68	<u>L9</u>
<u>L8</u>	11 and (sand adj mold) and ((pattern or mold) near10 core) and (gate or sprue or riser) and (((cope and drag)) or ((mold or die) adj (halves or parts or pieces)))	93	<u>L8</u>
<u>L7</u>	11 and (sand adj mold) and ((pattern or mold) near10 core) and (gate or sprue or riser)	177	<u>L7</u>
<u>L6</u>	11 and (sand near3 mold) and ((pattern or mold) near10 core) and (gate or sprue or riser) and involute	0	<u>L6</u>
<u>L5</u>	11 and (sand near3 mold) and ((pattern or mold) near10 core) and (gate or sprue or riser)	240	<u>L5</u>
<u>L4</u>	11 and (sand near3 mold) and core and (gate or sprue or riser)	295	<u>L4</u>
<u>L3</u>	11 and (sand near3 mold) and core	825	<u>L3</u>
<u>L2</u>	11 and (sand near3 mold)	1394	<u>L2</u>
<u>L1</u>	((164/\$)![CCLS])	25715	<u>L1</u>

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Terms	Documents
(sand adj mold) and ((pattern or mold) near10 core) and (gate or sprue or riser)	39

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